Little NINJA BROTHERS
LICENSED BY NINTENDO FOR PLAY ON THE
Nintendo
ENTERTAINMENT SYSTEM
NES — C2 — USA
CULTURE BRAIN U INC.
INSTRUCTION BOOKLET

CULTURE BRAIN™

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PRECAUTIONS

- This is a high precision Game Pak. It should not be stored in places that are very hot or cold. Never hit it or drop it. Do not take it apart.
- Avoid touching the connectors. Do not get them wet or dirty. Doing so may damage the Game Pak and/or the Control Deck.
- Do not clean with benzene, paint thinner, alcohol or other such solvents.
- Store the Game Pak in its protective sleeve when not in use.
- To avoid eye strain, play the game at a reasonable distance from the T.V.
- Always turn the power off before inserting or removing the cartridge from the Nintendo Entertainment System®.
- When playing the game for long periods of time, it is recommended that you take a 10 to 20 minutes break for every 2 hours of play.

Thank you for purchasing Culture Brain's "Lil'Ninja Bros.™"
for your Nintendo Entertainment System.®
For maximum enjoyment, please read this Instruction Manual thoroughly before playing. Ninja action!

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STORY-BEGINNING

One day, there was an emergency TV broadcast all through Chinaland.
"I am Blu Boltar, lord of the Yoma Clan. All of you, look at this!"
What the people saw was that Blu Boltar wound a rope around the lord of Chinaland, the Emperor of Ching. "Whoo, please someone do something!"
"Hah! Do something? Chinaland is now mine. Anyone who resists us will be terminated!"
The people of Chinaland have a serious problem.

OF THE ADVENTURE

Meanwhile, on Mt. Epin, Jack and Ryu, enthusiastic Ninja boys, saw the broadcast. They took off on their journey to defeat the Yoma Clan and bring a peace back to Chinaland.
They headed towards Yokan, capital of Chinaland! What kind of adventures are waiting for you at Chinaland.....

JACK AND RYU'S HUMOROUS

1. Power up the punch power

If you buy and/or receive the punch items, your punch power will increase!
Command: To equip punch, select 'Equipment' then select 'Punch'.

2. Throwing Stars

If a ✣ ball appears after you punch a rock, grab it, so you can throw the throwing stars a fixed period of time. There are four kinds you can purchase, so buy wisely. They are good back up weapons in case of an emergency.

Command: Select 'Item'

NINJA ACTION !!

3. Kick!

The thrilling, exciting action is here. Press the B button and the direction pad simultaneously!

4. The secret technique, 'Surger'!!

There are another secret behind the 'Throwing Stars'! They allow you to use the 'Surger', which can damage the enemies without touch them.
If you obtain powerful 'Throwing Stars', your 'Surger' will also up grade!!
Command:Select 'Item', then select '...wave'. Press the A button to use it.

PRESS THE A AND B BUTTON SIMULTANEOUSLY

5. Dragon Kick!

Punch rocks to get the treasure box. If a 'K mark' pops up, grab it, so you can use a 'Dragon kick'! Press the B button. then press the Control pad in the direction you wish to kick.

6. Fight with Invincible Balls!

If you collect six 'M'marks that appear from the punched rocks, you can use the 'Mighty Ball'. Grab the 'P' ball as soon as it appears.you then become invincible for a fixed period of time. If you obtain the mystic item, you 'll be able to use the secret, 'Combined Cross Attack'.....

(OR START BUTTON) TO OPEN UP THE COMMAND

7. There are swords, too!

Some members of the Yoma Clan can be defeated only by the sword!
However, if you defeat enemies with your sword, your experience points you can get by defeating enemies will be reduced. So, it's better if you use the sword against the enemies who can be defeated only with the sword.

Let's defeat Yoma Clan!
To take an advantage over the battle.

1. Punch rocks and grab the treasure box. Various items are hidden inside of them.
2. Use your punches and sword wisely.
3. Master the humorous ninja action.

SPECIAL FIELD TRAINING STAGE

The controller operation in this stage is a little different.

If you press the A button continuously, Jack and Ryu will dash forward!!

Now use 'A button dash' and 'Dragon Kick' to clear the special stage!

What is the special field training stage?

While you are on the journey, you'll encounter the field training stage, which scrolls horizontally, in the town or inside the building.

If you master the training, you'll find something good.....!

If you play in the 1 player mode, the computer will play your partner, Ryu.

Controller Operation in the Field Training Stage

Run▶

Press the A button Continuously.

Punch▶

Press the A button only.

▼Kick

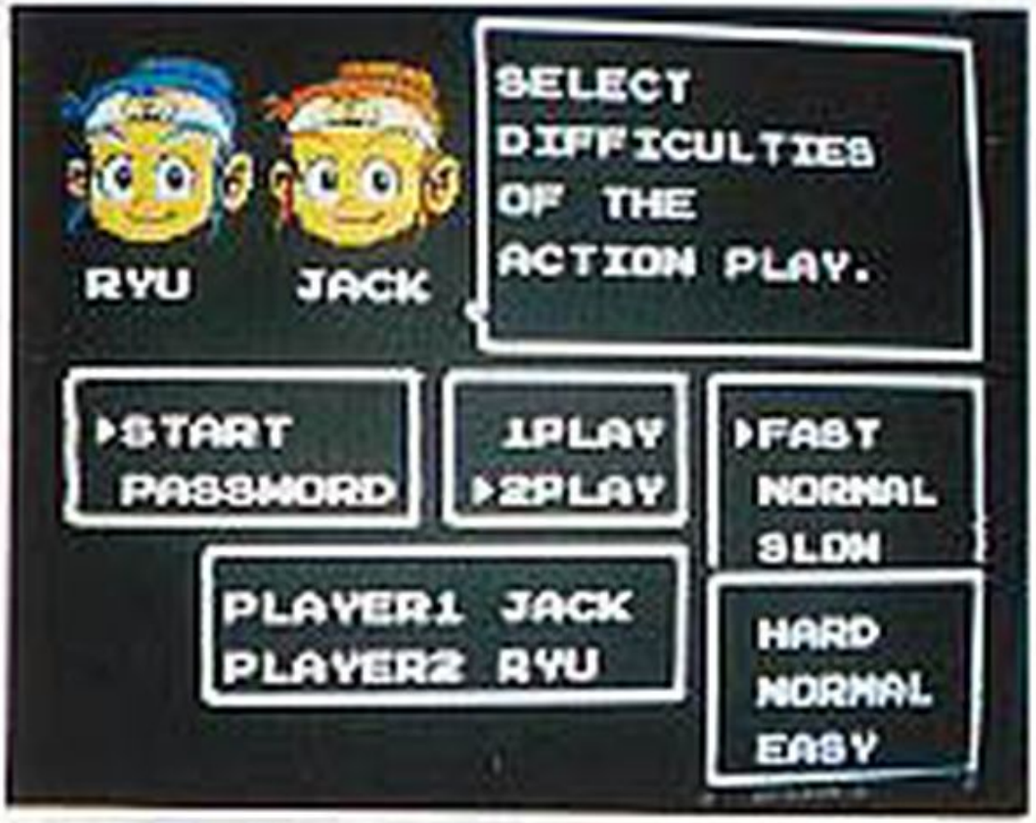
Press the B button while you press the Control pad.

◀Dragon Kick

Press the B button, then immediately press the Control pad.

LET'S START THE GAME!

There are two modes available, the RPG and the Field Meeting, in this game. Refer to the instructions for the Field Meeting mode, on page 35.
Now, let's start the RPG.



To start the game from the beginning, select 'START', to continue where you left off, select 'PASSWORD' then enter the 'Password'.
(see page 14)

How many players?

Choose if you want to play in the 1 or 2 player mode. If you select the 1 player mode, Jack will be your character. In the 2 player mode, 1P is Jack and 2P is Ryu.

Select text speed

Decide desirable speed of message displayed.

Select difficulties of the action play

Three modes are available to you.

1. Hard

For the advanced player. The exciting action will take your breath away!

2. Normal

Moderate action is good for beginners and kids.

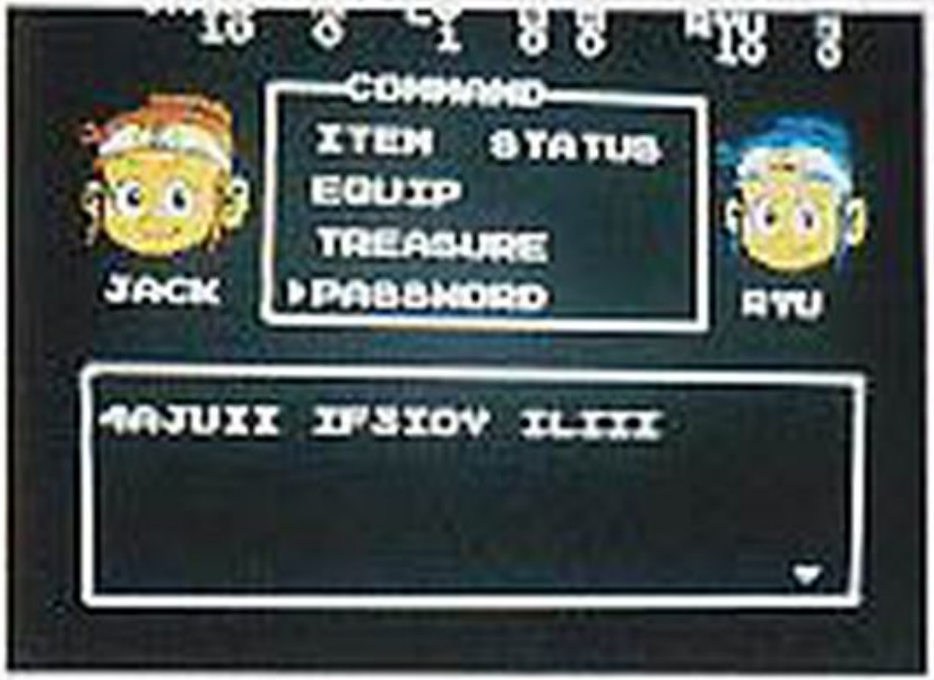
3. Easy

Artificial Intelligence (AI) will determine and adjust the difficulties of the action depending on the player's skills.

This mode is recommended if a whole family plays the game.

Password lets you start where you left off

Don't forget to write the password down before you quit playing the game. Password enables you to resume where you left off.
Password are given in both the subscreen and in the 'Convenience Store'.



① Sub Screen

You can get them anywhere. Bring up the sub screen and select 'Password'.

② Convenience Store

The stores are located in every town.

ENTER THE PASSWORD !

To enter the password
Select ▶'Password' from the title screen. That'll bring up the password screen.

If you are defeated and wish to continue the last game, the password will return you to the 'Convenience Store' from where you last received it. When you go to new town, don't forget to stop by the 'Convenience Store' to get the password.

Caution !!

In the 2 player mode, both Jack and Ryu grow up together. Even if Ryu joined in the middle of the game, the power of the characters will be the same. Only one password apply to both Jack and Ryu.

LET'S ADVENTURE CHINALAND!

Controller operation of the map screen

▶CONTROL PAD

Moves Jack and Ryu up, down, left and right.

▶ A BUTTON

Opens the window and displays command.

▶ B BUTTON

Cancels your selection.

●START AND SELECT BUTTON

Not used.

EXOEPTIONAL WAYS TO TRAVEL

There are two other options to travel if you are in the map screen.

1. WHIRLYBIRD

It'll take you to any town you've visited before without a stop.

2. DRAGSTAR

Two people can ride in it. It allows you to go on without encountering the enemies.

BUILDINGS IN THE MAP

CAPITAL
In the town, you can meet people of China-land.

THE DIVINE HOUSE
The twelve Celestial Beings will help you.

YOMA CHATEAU
The nest of the Yoma Clan.
You should visit there.

WATER LILY CASTLE
The castle of the fairy ---

Huh? It's dark !

There are number of dark places such as the one in the picture. If you find the one, leave immediately. Get the 'Light', then return.

IN THE TOWN···
HOW TO USE 'COMMAND'

Press the A button, the command window will open up.

TALK

When you talk to people in the town, cling to the person you wish to talk to, and press the A button. Then select 'Talk'. If you press the A button, people will talk to you.

CALL

In the case of emergency, borrow the power of your rescue characters. But how?

SUB SCREEN

Please see page 20.

Building

You can't enter a house if the door is closed.

Someone must be waiting for you inside of the house with an open door.

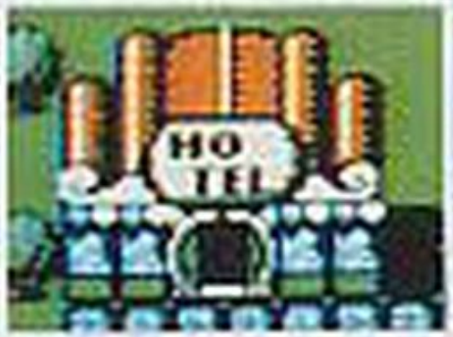
ENTERING THE BUILDINGS

CONVENIENCE STORES

It is rumored that 'Convenience Stores' are from a divine place. It's very convenient. You can buy revival medicine, or alternate number of the players. Don't forget to note password.

ARTILLERY SHOP

Sells swords, punch ups and other weapons.



HOTEL

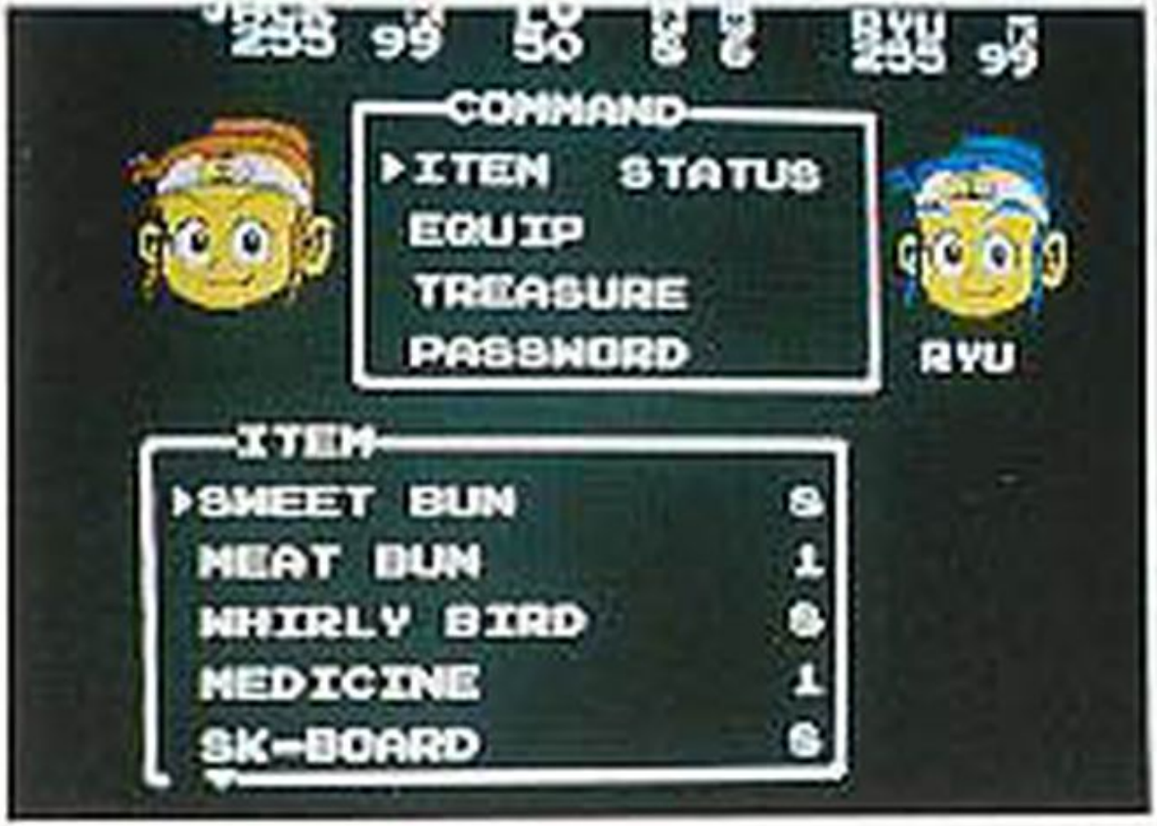
Rest at the hotel when you're exhausted. Your power will bring up fully.

TOOL SHOP

You can find various convenient tools.

There are various other buildings such as 'The Divine House' or 'Training Club'.

VIEWING AND USING THE SUB SCREEN



If you press the A button in the map screen, select sub screen. The screen such as the one showed left will appear. The sub screen lets you select the items and confirm various situations.

▶ ITEMS

Displays the items Jack and Ryu have at the current moment.

Move the cursor around and press the A button to use them.

ABOUT DRAGSTAR AND BATTERY

Move the cursor to 'Dragstar', then press the A button to use it. Then number of 'Batteries' indicates the number of times you can ride on 'Dragstar'.

▶ STATUS

Indicates strength of Jack and Ryu. EX means experience points. As you defeat enemies, your experience points will increase and the level advances. The levels indicate your skill. The higher the level is stronger your characters are.

▶ EQUIP

Displays the weapons and shields you currently have. The items you can have are : punch-ups, sword, shield, robe, talisman, amulet, lights, throwing stars. (Throwing stars are only the item you can carry more than one).

▶ TREASURE

Displays all the treasures you have collected.

▶ MONEY

Indicates the amount of money you have. If you are defeated, the amount of money will be cut in half.

In the 2 player mode, items, strength, treasures, money, and so forth are shared between two. You can't collect the items separately. Be cooperative, and use the available items wisely.

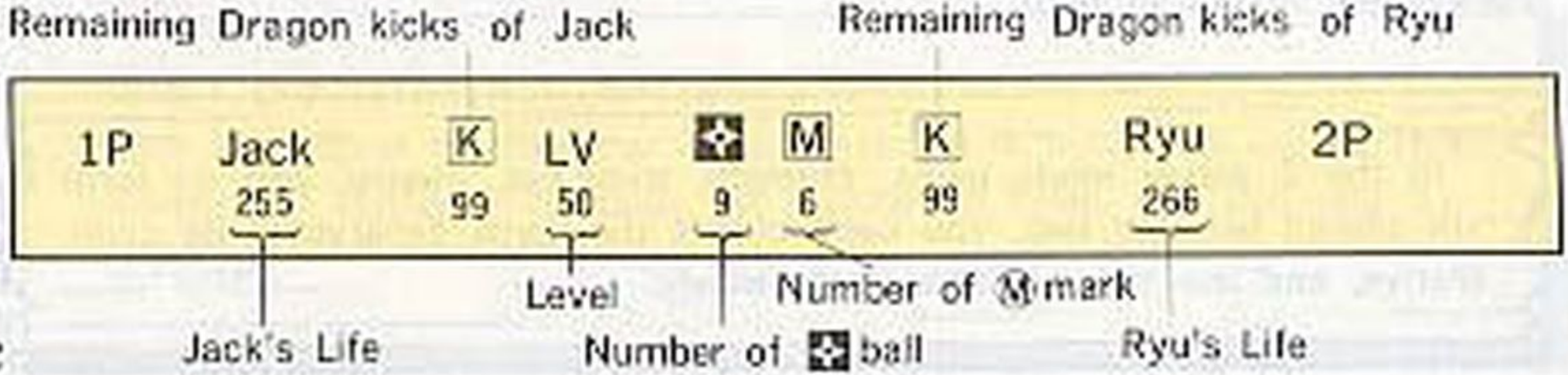
NOW, FIGHTS!! -VIEWING THE BATTLE SCREEN-

BLOCK/ROCK
If you punch it, a treasure box will appear. Obtain it to collect various items.

POND
If you fall into it, your strength will be cut in half.

QUICK PASSAGES
Located opposite of each other on the side of the screen.

DISPLAY INDICATOR



HOW TO EQUIP AND SELECT THE ITEMS

In the battle screen, if you press the A and B button simultaneously (or press Start button), 'Command' will appear on the bottom half of the screen.

EQUIPMENT

Equip either with the punch or the sword. The item you equip with will be indicated by an 'E mark'. To change it, move the cursor around and press the A button. Also, if six 'M marks' are collected, you can use 'Mighty Ball', to use it, select 'Equipment' in the battle.

ITEM

Select the item by moving the cursor around, then press the A button to select.

Let Jack and Ryu increase their power and experience!

If you defeat enemies and retain experience points, the level will increase and the maximum points for both physical strength and offense power will also increase. Both players always achieve their strength equally. In the 2 player mode, physical strength, and number of 'Dragon Kicks' will be displayed separately.

HOW TO MANAGE COMMAND BATTLE

There are also command battles. You'll enjoy the fully animated, exciting battle. To fight, select the command you like.

One point advice

Whoo, Surprise!! Both players can play this command battle. You and your partner can devise a plan of operation as you fight. Even if you are alone, you can call on a partner. Just select command 'CALL' then Ryu will come to you at once, and fight automatically.

BE OOOPERATIVE!

1. Since you have your partner, don't fight separately. If one of you is fighting against the enemies, the other should concentrate on collecting items.

2. The powerful enemies appear! Do you care about your strength? Sometimes it is necessary to run away from the enemies. If you aren't quick enough, use a 'Skateboard' to escape from them (both of you can escape).

3. Fight against the strong enemies together! One of you should lure the enemy, the other should attack him when he's off his guard.

4. If one of you are terminated, revive him at the 'Convenience Store'.

CHARACTERS

These are our heroes, Jack and Ryu !!

JACK

RYU

MENTOR

THE TWELVE CELESTIAL BEINGS

(Friends from paradise are here to help Jack and Ryu!)

We are Yoma Clan!!

▲Tub-a-Tummy
He'll eat anything,
I mean anything!

▼The Swoopster
He's the destroyer
with a sharp beak
and claws.

▲Devillian
He is the toughest
solder of the Yoma
Clan! He is waiting
for Jack and Ryu
at the 'Fire Castle'.

▼Land-
Guard

He is Tub-a-Tummy's man.
Defeat him effortlessly!

▲Sumoguru

He is a monster that appears and disappears in the desert.
He can create an earthquake.

▲Bull-Ony

The rowdiest among the Yoma Clan! Even his comrades avoid him.

ITEMS

Sweet Bun Recovers 40 physical strength points (In the 2 player mode, both players will be recovered).

Meat Bun Recovers physical strength up to its maximum points.

Medicine Revives your defeated partner. But only used when you play in the 2 player mode.

Skateboard Allows you to escape from the battle.

Whirlybird Takes you to any town where you've visited before.

Dragstar Runs in the ultra high speed without encountering any enemies. Do you know where you can find it?

Battery It's a necessary item for the 'Dragstar'. You can ride depending on the number of batteries you have available.

Items you'll obtain by crushing rocks

K mark Allows you to use the 'Dragon Kick'.
(see page 7)

C ball Allows you to use the 'Throwing Stars' or the 'Surger'.

Valentine Recovers your physical strength by a certain number of points.

Boo Bomb This is a surprise bomb that can bring on an earthquake. Select command 'Item'.

Whirlybird Sometimes you can obtain it in the middle of the battle. If you're lucky!

Ⓜ marks If you collect six marks, you can use the 'Mighty Ball'. Select command 'Equipment'.

Skull It depletes all the Ⓜ marks you've collected. Uurgh!!

Items you can equip

The items Jack and Ryu equip can be up-graded continuously. Some items can be bought at the stores. You must look for the other items. Collect them wisely and increase your power. The right kind of weapons must be equipped according to the enemies you face to.

○ **Sword** You must have it to fight against 'Dragon' family.

○ **Punch** Some enemies are defeated only by punches!

○ **Shield** It'll repel bullets from enemies if they attack you from the front.

○ **Robe** It'll reduce the power of Yoma's fighting balls by half.

○ **Talisman** A mystic talisman slows down the Yoma Clan's attack and movement.

○ **Amulet** It'll recover you from an enemy's magic.

○ **Light** Shines on the dark hall, and reveals invisible enemy's true color.

○ **T. Stars** You can shoot the Throwing stars to damage the enemies!

More Items

Tiger Sword
A person who obtains this sword can use the 'Combined Cross Attack'.

Prism Sword
Legendary sacred sword. It'll chop anything *down*..

Crush Punch
Increases the power of punches.

Iron Claws Increases some of the power of your punches. But there's something else behind this item, what.....?

Mirror Shield
It reflects enemies' 'Transformational Stone Beam' back towards them.

Talisman—*Y*
You must have it to defeat thunders of Blu Boltar.

Boomerang
'Throwing Stars' will fly and return like a boomerang.

Match
Reveals the true color of the invisible enemies.

Trouble Shooting Advice Part 1

Balloon Club at Hynen.

If you stop at the Balloon Club in the first town, Hynen, you may have a difficult time passing.
The qualification to pass this exercise are: you must pop 20 balloons within 70 seconds. It is very difficult!

Now, we'll tell you the secret.

1. Use 'Dragon Kicks' (press the B button then press the direction pad).
2. Pop the balloons near you by using 'Moonsault Kick' (try not to miss them).
3. Watch out for your remaining time.

Now, let's challenge again!!

Trouble Shooting Advice Part 2

There are certain zones or regions where you can find 'F ball' (a source of 'Throwing Stars') or 'K mark' (a source of 'Dragon Kicks') easily.
If you find such areas, note them. Collecting and retaining the 'F' and/or 'K' mark is a useful for your strategy!

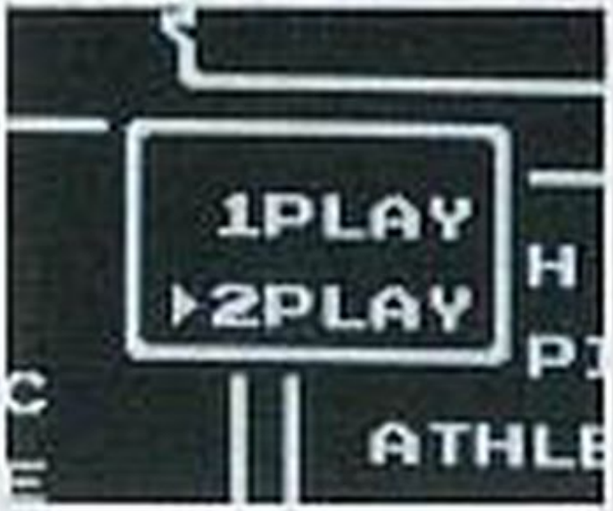
Trouble Shooting Advice Part 3

The town of Deli-Chous
To defeat Tub-a-Tummy in Deli-Chous, you must have the 'Amulet-II'. Well, where is it???
For it in the house of mayor. Be alert!
Cilly City
Huh, huh, huh? Everybody talks funny····· Well, don't get confused by what they say. Visit every house in the town!
You'll find some clues.

HOW TO PLAY THE FIELD MEETING MODE

You can select a maximum of five events out of six. If you don't have a contestant, don't worry, the game will take care the rest.

1. This is the menu to select the event you wish to play.
After you finish selecting the event, move the cursor to the 'Finish' and press the A button.



2. Select the number of players. If you select the 1 player mode, the computer will be your contestant!

3. Now, the event starts!! Get set, ready, go!!

Viewing the screen in the Field Meeting Mode

Controller Operation

Same operation as the special Field Training Stage. Please see page 10.

MEMO

⚠ WARNING ⚠

DO NOT USE WITH FRONT OR REAR PROJECTION TV

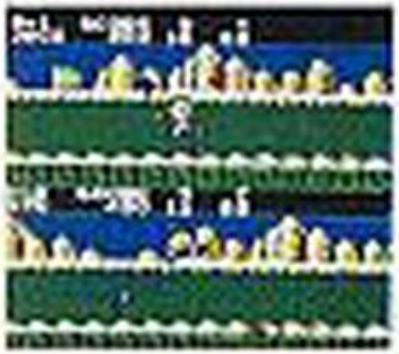
Do not use a front or rear projection television with your Nintendo Entertainment System® ("NES") and NES games. Your projection television screen may be permanently damaged if video games with stationary scenes or patterns are played on your projection television. Similar damage may occur if you place a video game on hold or pause. If you use your projection television with NES games, Nintendo will not be liable for any damage. This situation is not caused by a defect in the NES or NES games; other fixed or repetitive images may cause similar damage to a projection television. Please contact your TV manufacturer for further information.

THE EVENTS IN THE FIELD MEETING MODE

There are six events to choose from.

① The 50 meter dash

Press the A button continuously. Aim at the goal!



② Balloon popping race

Try to pop as many balloon as you can. Each balloon has different point value.

③ The athletic race

Dash to the goal, but avoid the logs and ponds by jumping over them. Press the B button and jump in the good timing.

④ The treasure hunt

One of the rocks reveals the treasure. Punch rocks to find it.

⑤ The eating race

Try to eat the cake only. If you pop a balloon before you eat a cake, you won't get any points.

⑥ The shooting race

Aim at the target with your "Throwing Stars". If you pop the balloons first, you won't get any points.

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This equipment generates and uses radio frequency energy and if not installed and used properly, that is, in strict accordance with the manufacturer's instructions, may cause interference to radio and television reception. It has been type tested and found to comply with the limits for a Class B computing device in accordance with the specifications in Subpart J of Part 15 of FCC Rules, which are designed to provide reasonable protection against such interference in a residential installation. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient the receiving antenna.
- Relocate the NES with respect to the receiver.
- Move the NES away from the receiver.
- Plug the NES into a different outlet so that the computer and receiver are on different circuits.

If necessary, the user should consult an experienced radio/television technician for additional suggestions. The user may find the following booklet prepared by the Federal Communications Commission helpful: How to Identify and Resolve Radio-TV Interference Problems. This booklet is available from the U.S. Government Printing Office, Washington, DC 20402. Stock No. 004-000-00345-4.

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